



# DAVID LAMB

## animator

imdb  
vimeo  
linkedin

### EXPERIENCE

**FRAMESTORE** London, EN, UK 07.21-∞ Senior Animator  
 • *Guardians of the Galaxy Volume III* • *The Little Mermaid*  
 Responsible for final character and creature animation as part of the post-production animation team. Camera/layout/previs upkeep from blocking to final render.

**HAPPY MUSHROOM** Los Angeles, CA 03.22 - 04.22 Lead Animator  
 • *Guild of Guardians*  
 Animation and cinematic look-development for mobile role-playing-game available on iOS and Android.

**THE MILL** Los Angeles, CA 05.21 - 06.21 Senior Animator  
 Character and camera animation for NDA'd medical proof-of-concept pitch directed by Janusz Kaminski.

**DAY FOR NITE** Los Angeles, CA 04.20 - 04.21 Senior Previs Artist  
 • *Black Adam*  
 Pre-production character and camera animation.

**MPC** Los Angeles, CA 01.20 - 04.20 Senior Previs Artist  
 • *Prehistoric Planet Season 1*  
 Pre-production character and camera animation.

**NAUGHTY DOG** Santa Monica, CA 01.19 - 10.19 Animator  
 • *The Last of Us Part II*  
 Character and camera animation for interactive in-game cinematics. Crowd "owner" - animation concept/design from basic scripting & previs, to on-stage direction/capture, to in-engine assembly & final.

**THE THIRD FLOOR** Los Angeles, CA 04.16 - 11.18 Visualization Lead  
 • *Godzilla: King of the Monsters (Techvis Supervisor)*  
 • *Pokémon: Detective Pikachu (Visualization Lead)*  
 • *Comcast Dome Experience (Previs Supervisor)*  
 • *Tumblr Spot @ A52 Elastic (Previs Supervisor/Final Animator)*  
 • *Independence Day: Defiance Dome Experience (Previs Lead)*  
 • *Game of Thrones Season 8*  
 • *Spiderman: Far From Home*  
 • *Spiderman: Homecoming*  
 • *Thor: Ragnarok*  
 • *Watchmen*  
 • *Venom*  
 • *Skyscraper*  
 • *Chaos Walking*  
 • *Dolittle*  
 • *L.O.R.D. 2*

Pre-prod camera, layout, and character animation. On-set techvis design w/ interface between departments. Post-prod camera tracking, animation, and compositing. Lighting, rigging, FX using in-house libraries and tools. Animation direction/coordination between directors, supervisors, HODs, and remote previs teams.

**HIVE-FX** Portland, OR 03.14 - 12.15 Animator  
 • *GRIMM Season 5* • *GRIMM Season 3*  
 Facial animation, match-moving, and camera tracking for weekly turnarounds.

**BENT IMAGE LAB** Portland, OR 05.14 - 09.15 Animator  
 • *Otriven Spot* • *Koodo Mobile Spot*  
 Character animation for advertisement spots directed by Rob Shaw and Paul Diener.

**UNDEAD LABS** Seattle, WA 07.14 - 05.15 Animator  
 • *Moonrise*  
 In-game creature animation for unreleased creature-collection game on iOS & Steam.

**ARCONYX** Los Angeles, CA 01.14 - 02.14 Animator  
 • *The Little Painter*  
 Character animation for Kenny Roy's short film.

**VICIOUS CYCLE SOFTWARE** Morrisville, NC 12.12 - 12.13 Animator  
 • *Pac Man and the Ghostly Adventures 2* • *Pac Man and the Ghostly Adventures* • *Turbo: Super Stunt Squad*  
 Gameplay and cinematic character/camera animation. Script-assisted character rigging.

**ELECTRONIC ARTS** Redwood Shores, CA 11.10 - 06.11 Assistant Animator  
 • *The Sims 3: Pets* • *The Sims 3: Generations*  
 Biped and quadruped character animation for *The Sims 3* expansion team.

### EDUCATION

#### Animation Mentor

- Diploma for Advanced Studies in Character Animation 2010
- Animals & Creatures Masterclass 2011
- Lighting Your Shot Workshop 2013
- Peer Buddy/Alumni Tutor 2013-2014
- Character concepts, environment/prop modelling, surfacing, and rigging for *Circus Jam* short film, 2015.
- Modeling and asset prep for Bobby Beck's *Thistle One*.

#### Anim School

- Introductory modeling and rigging.

#### Drawing FORCE

- FORCE basics, FORCE anatomy, FORCE shape - Ten week workshops with Mike Mattesi, 2013-2015.

### MORE

- 2018-2019 Primetime Emmy Award Honoree for contribution to the Emmy Award winning achievement "Outstanding Special Visual Effects" *Game of Thrones: The Bells*.
- TTF's Directors Masterclass 2018
- ACME Network Mentor 2015
- Mentor ACMSIGGRAPH Student Chapter FLORG! Competition 2014

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